

Pose Estimation for Rover-to-Lander Mars Sample Tube Transfer

Nikos Mavrakis, JPL Postdoctoral Fellow (347J, Advisor: Curtis Padgett) **Tu-Hoa Pham (347J)** Philip Bailey (347R)

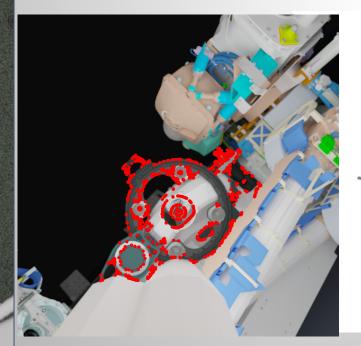
Objectives

- The MSR campaign¹ requires sample tube transfer from M2020 rover to the Sample Return Lander (SRL)
- SRL's robotic arm camera needs to visually locate both the M2020 Bit Carousel (BC) and SRL Orbital Sample compartment (OS) for successful transfer
- Localization needs to be within strict limits and robust to martian environment
- We have implemented a feature-based visual localization algorithm for the BC



Methodology (1)

- We extract color (RGB) and depth images from a photorealistic simulated environment
- We calculate 2D features on the RGB image and their 3D coordinates (offline features)
- The Bit Carousel pose is found from the 2D-3D correspondences
- We build a repository of 2D-3D features and corresponding poses





Methodology (2)

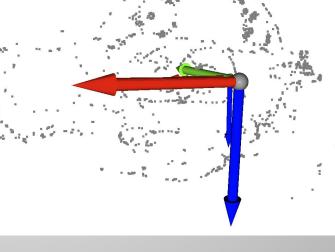
- The robot then extracts an *online* image
- The precalculated offline features are projected onto the *online* image
- A matching algorithm matches the online 2D features to their offline 2D-3D correspondences
- The new 2D-3D correspondences are used to calculate the final pose



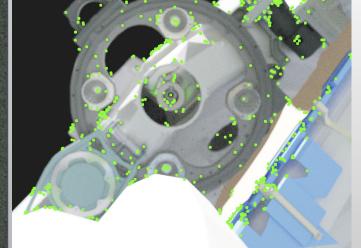


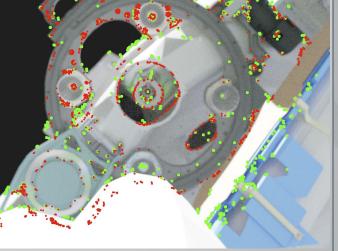
M2020 Bit Carousel

Offline feature detection



3D coordinates





Online feature detection

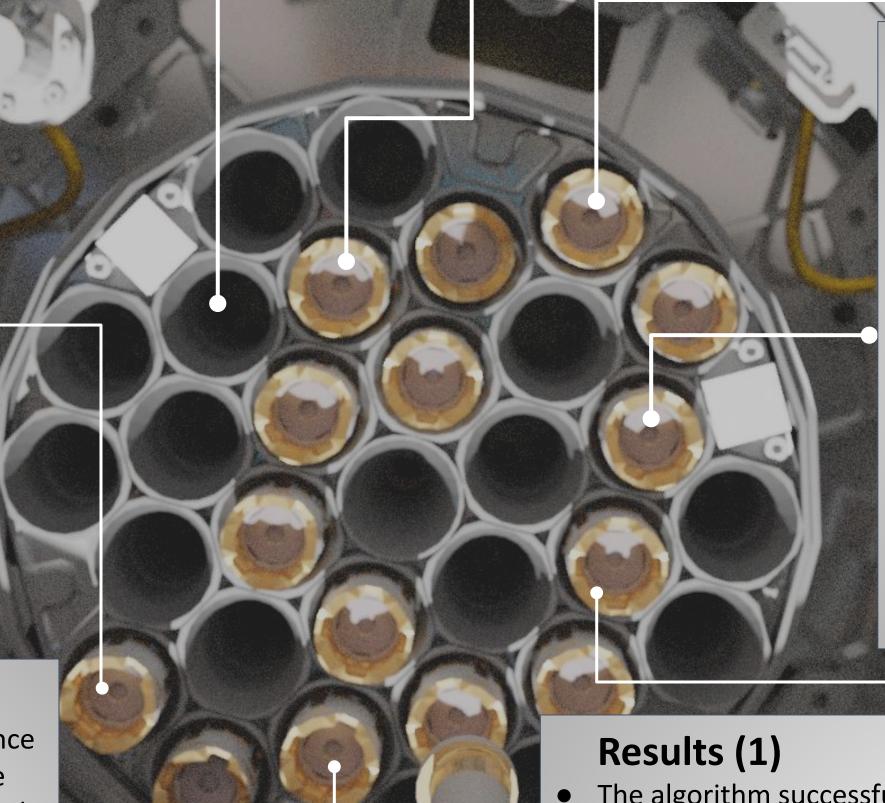
Feature matching

Conclusions

- The results suggest that an accurate pose estimation can be conducted in a reasonable time
- Lighting conditions do not significantly affect the estimation and good overall performance is retained
- Small variations from the initial standoff distance and angle do not drastically affect performance
- Evaluation with larger test image dataset will follow. OS and real testbed image tests to be ran as well
- We will also test the algorithm for the detection of the sample tube after dropped by the Sample Fetch Helicopter

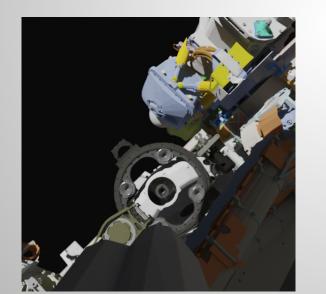
Results (2)

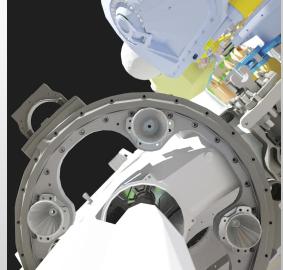
- The execution time reduces as the standoff distance decreases. The estimation converges faster as the viewpoint increases and feature search is restricted
- Executed on an Intel[®] Core[™] i9-11950H @ 2.60GHz



Evaluation

- We test the method with 3 standoffs on the BC case (50cm, 10cm, 1cm)
- We use an initial dataset of 36 test images with varying illumination and target pose variance
- We measure average rotation and translation difference between ground truth and estimation



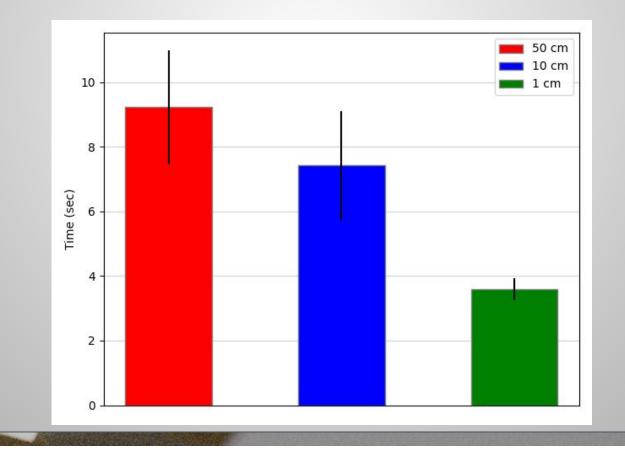


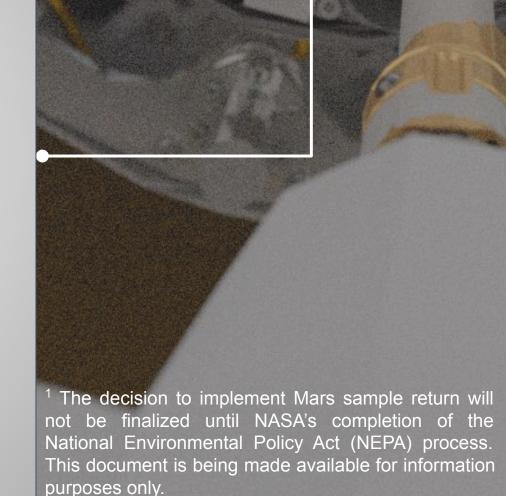
50cm (partial shadow)

1cm (direct light)

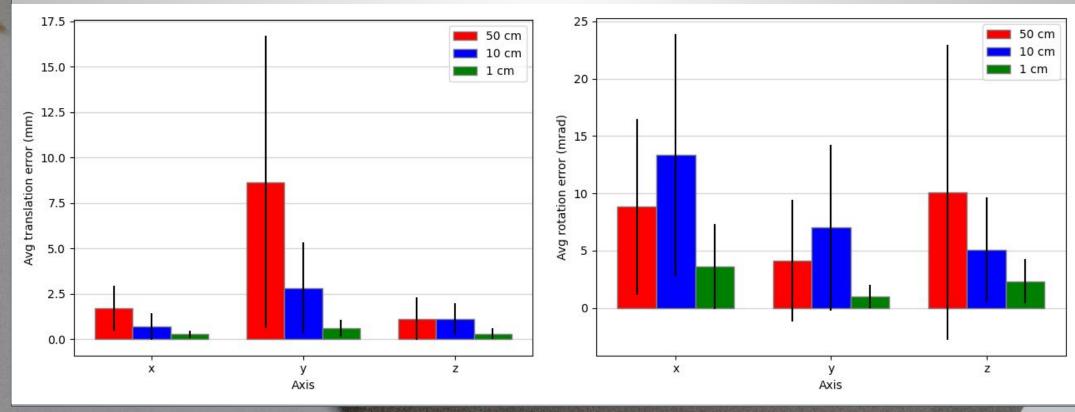
- The algorithm successfully estimates the pose within the rotation and translation limits for all standoffs

× 16, 64 GB memory. The on-board processor is expected to have a timing multiplier of 13.1





The performance is varying with changing illumination but overall within the limits. The y error is of lesser significance as it corresponds to the axis towards the target



National Aeronautics and Space Administration

Jet Propulsion Laboratory California Institute of Technology Pasadena, California

www.nasa.gov

Poster Number: PRD-T#012 Copyright 2022. All rights reserved.

Publications:

Nikos Mavrakis, Tu-Hoa Pham, Philip Bailey, Pose Estimation for Rover-to-Lander Sample Tube Transfer, IEEE Aerospace Conference 2023, to be submitted

Author Contact Information:

nikos.mavrakis@jpl.nasa.gov